# do2learn

## Type of Project

**Intervention**

## Summary

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| Do2learn provides thousands of free pages with social skills and behavioral regulation activities and guidance, learning songs and games, communication cards, academic material, and transition guides for employment and life skills. |

## Low-tech, high-tech products, services and contexts for play

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| A resource for individuals with special needs.<br><br>Website: http://www.do2learn.com/<br>Specific page with games: http://www.do2learn.com/games/learningames.htm |

## The context of use

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| learning/stimulationg |

## Type of play in this play system

### Cognitive

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| Practice |
| Symbolic |
| Constructive |
| Rule play (including videogames) |

### Social

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| Solitary |
| Parallel |
| Associative |
| Cooperative |

## Objectives related to play according to ICF-CY

### Play for the sake of play: Major life areas - d880 enagement in play

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| d8809 engagement in play, unspecified |

### Play-like activities: Therapeutic and educational objectives

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| b1 Mental functions |
| b2 Sensory functions and pain |
| b3 Voice and speech functions |
| b4 Functions of cardiovascular, hematological, immunological and respiratory systems |
| b5 Functions of digestive, metabolic and endocrine systems |
| b7 Neuromusculoskeletal and movement related functions |
| d1 Learning and applying knowledge (learning through symbolic play, learning through pretend play) |
| d2 General tasks and demands |

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| d3 Communication |
| d4 Mobility |
| d7 Interpersonal interactions and relationships |

## Number of participants

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|---|
| 1-5 |

## Chronological Age

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| 0-3 years |
| 3-6 years |
| 6-12 years |
| 12-18 years |

## Development Age

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|---|
| 0-3 years |
| 3-6 years |
| 6-12 years |
| 12-18 years |

## LUDI Categories of disabilities

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| Mental/intellectual impairments:: |
| Hearing impairments: |
| Visual impairments: |

## Explanation on the use of low-tech, high-tech devices, services or contexts

### Explanation

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| No instruction, self-discovery of the participant/subject |
| Visual and/or verbal instruction with AAC (Aumentative and Alternative Communication) |
| Visual instruction with written language |
| Visual instruction with pictures or drawings |
| Modeling by therapist/researcher |
| Guided discovery: therapist/researcher coaches the participant so s/he discovers how to use the assistive technology |

## References to the intervention or research project

## Website

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| http://www.do2learn.com/ |

## Keywords

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| Do2Learn<br>online<br>database |